## Art Progression




|  |  |  | Research and learn about the art of others by looking at their work in books, the internet, visits to galleries and sharing ideas as a class. <br> Explore historical artefacts/art to inspire their own art. <br> Create success criteria based on artefact/artist that should inform creative decisions when creating their own art. |
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|  | Year 5 |  | Explore and critique the work of artists, giving reasoned justifications for their views. Have the knowledge to develop an idea through exploration and experimentation. Transfer knowledge of skills between various mediums. E.g. colour theory in paint and printmaking, mark making in charcoal, pencil, texture in clay. |
|  | Year 6 |  | Explore and critique the work of artists, giving reasoned justifications for their views, suggest what they would have done differently drawing on art skills knowledge. <br> Record information in sketchbooks about the styles and qualities in their pieces. <br> Consider and explain who or what their work is influenced by. <br> Have the knowledge of a wide range of artists and form their own opinions and preferences on their different styles. |
|  | Year 1 |  | Draw lines of different shapes and thicknesses using different grades of pencil. Interpret an object through drawing and/or painting. Able to explain what they have drawn in detail. Recognise and explore mark making through printing with different objects. Create repeat patterns. <br> Select, cut and tear apply a range of materials including a range of fabrics to collage and layer. <br> Recognise different textures in different surfaces. <br> Scrunch, roll and shape materials to make a 3D form. (Clay/junk modelling.) <br> Use a paint program to create a picture. (computing) |
|  | Year 2 |  | Understand where they might use different grades of pencil in their drawing and why. <br> Use charcoal and pastels to create different drawing styles. <br> Apply different shading techniques to create different tones. <br> Show patterns and texture in their drawings. <br> Use a viewfinder to focus on a specific part of an artefact/image before drawing it. <br> Experiment with watercolour techniques to create different effects. (Wet on wet method, wet on dry, salt, blooms.) <br> Create a repeating print pattern. <br> Create impressions in a surface and use this to create a print. <br> Build an image using fabrics. <br> Mould, form and shape and bond materials to create a 3D form. <br> Interpret an object through collage. <br> Apply a range of different kinds of media to embellish and add details on their collage and explain what effect this has on the final piece. <br> Make changes to their photographic images on a computer. (Anthony Goldsworthy) |
|  | Year 3 |  | Use sketches to develop a final piece of work. <br> Use drawing as a tool to express an idea. Use different shading techniques to give depth to a drawing. |





## Art Vocabulary

| Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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| Line weight, collage, primary colour, mood, texture, dark, light, gradient, repetition, pattern, 3D, sketch. | Composition, carving, sculpture, tone, pencil grades, observe, blooms, water colour, impressions, embellish, shades, focus, zoom, scale, shade, crosshatching, hatching, smudging, blending, scumbling, secondary colour, warm tone, cool tone, effect, smooth, rough, mould, form, fabric, secondary colours. | Complimentary, mood board, expression, depth, stippling, wash, transfer, contour, shading, highlight, shadow, background, foreground, mid-ground, real-life, acrylic, tertiary colours. | Mosaic, contrasting, influence, style, observation, distance, proportion, perspective, transparent, opaque, atmosphere, tessellation, montage, distance, lino print, mono print, accuracy, realistic, abstract, expression, exhibition, gallery, armature. | Portraits, landscapes, print, collage, pattern, line, outline, design, perspective, dimension, tone, print, digital, animation, edit. | Balance, individual style, positive, negative, 3D, observational, drawing, realistic/fine art, naturalistic, hue, tint, pigment, palette, mixedmedia, matte, prime, saturation, technique. |

